

THE DERWENT VALLEY JUNIOR CRICKET LEAGUE

UNDER 13's LEAGUE RULES

1. The Management of this League shall be vested in the officials of the Derwent Valley Junior Cricket League.
2. Players in the Competition shall be allowed to play up to and including School Year 8 (i.e. Under 13 years old on the 1st of September of the last year), with the exception that Girls may play one year above (i.e. School Year 9, Under 14 years old on the 1st of September of the last year).
3. Each Club shall send a list of registered players, with full first and last names and date of birth, to the League Registration Secretary by 15th April each year. Penalty for not doing so will be £20. Additional registrations must be registered, in writing or email, with the Registration Secretary before they can play. Any player wishing to change Clubs before and during the season must use the official YCA Transfer Form and then wait for permission to transfer from the Registration Secretary. No transfer may take place after the 1st July each season.
4. No player shall play for more than one Club during the current season. Any Club entering two teams must nominate eight players, who can only play for the first team. All registered players will be eligible to play for the first team, but the eight players that are nominated (who must be regular first team players) will not be allowed to play for the second team.
5. Matches to commence at 6.00pm for Evening games (unless mutually agreed by the two teams) and shall consist of a minimum sixteen 6 ball overs up to a maximum twenty 6 ball overs. Each Team shall provide their own match ball. No player to be allowed to play if he is not changed and ready to play by the end of the eighth over. The pitch must be 21 yards in length. No bowler may bowl more than 4 overs. Batsmen shall retire at 25 with all runs scored after 25 counting. The Batsman shall be classed as retired out and will not be allowed to bat again. With the exception of an injury no side is allowed to change their wicket keeper during an innings. Clubs are allowed to play 8 a-side. In 8 a-side matches the overs are to be reduced to 16. No bowler may bowl more than 3 overs. Batsmen shall retire at 25 (with all runs scored after 25 counting) with the last batsman being allowed to continue. Batsman shall be classed as retired out and will not be allowed to bat again. With the exception of an injury no side is allowed to change their wicket keeper during an innings. Any Club that intends to play 8 a-side must notify the League Secretary no later than 15th April.
6. A Club failing to turn up or refusing to play when the Umpires order a start, shall forfeit the match to its opponents, and will be dealt with at the Committee's discretion.
7. The E.C.B directives on wearing of helmets and fast bowling over limits shall apply for all junior players. E.C.B/Y.C.A. Team Cards are to be completed for all games by each Club and held by the Club to ensure that helmet rules and bowling restrictions of junior players are complied with. This is to be each Clubs responsibility and not the Leagues.
8. No fielder, except the Wicketkeeper shall be allowed to field nearer than 11 yards, measured from the middle stump (at the batting end), except behind the wicket on the offside. A fielder shall be allowed to move into the restricted area to make a catch or field a ball, provided that he was outside the area when the stroke was made.
9. The League is to be run on a League basis consisting of two Zones with each team playing at least 10 fixtures. A playoff match between the two Zone winners will take place to determine the League winners.
10. The fixtures will be compiled by the League Secretary for Monday Evenings, with any excess fixtures compiled for Wednesday evenings. Any Club that is unable to fulfil home fixtures, on the set dates, may rearrange them via mutual consent. The League Secretary is to be notified, in writing, of any change of fixture no later than 15th April. Penalty for not doing so will be £20.
11. Only 4 matches can be re-arranged during the season and must be played within 14 days of the original fixture (i.e. 2 weeks earlier or 2 weeks later), with the exception that matches must be played prior to the date set for the final round of league matches. Any rearranged match must be mutually agreed by both Clubs and approved by the League Chairman and Secretary (penalty for not doing so will be £20). Any team that forfeits a fixture will be fined £20 and deducted 2 points.

12. All league fixtures must be completed by Mon 18th July, with the Zonal play off taking place on Mon 25th July.
13. All Clubs to provide own umpires and scorers.
14. A Win shall count 3 points - A Tie 2 points and all rained off or abandoned matches shall count 1 point each side.
15. The Zone Winner winning the League will receive a Trophy and 12 number individual awards. The losing Zone Winner will receive a Trophy and 12 number individual awards.
16. Results should be sent by the home team via the Junior League Results Centre. Results must be sent no later than 10.00pm on the day of the game. This shall include rained off matches. Penalty for not doing so will be £20.
17. League Merit Awards will be presented annually to the Batsman, Bowler, Fielder & Wicket Keeper scoring the most runs, most wickets, most catches and taking most victims respectively in each Division of the League with only League games to count. Nominations must be sent to League Secretary by 31st October of current season. Penalty for failing to nominate will be £10. The awards will be presented at the League A.G.M.
18. The League Committee will have full power to deal with any points in connection with this competition not already provided for in the rules.

RULES OF THE DERWENT VALLEY JUNIOR UNDER 13's LEAGUE K.O. CUP

19. A Knockout Cup shall be played for the League and is open to all Clubs in the League. The winning team will receive a trophy and 12 number individual awards and the runners up will each receive 12 number individual awards.
20. The Draw for the competitions shall be made by the Committee of the Derwent Valley Junior Cricket League.
21. Rules 2, 4, 5, 6, 7, 8, 13 and 18 of the Derwent Valley Junior Under 13's League shall apply.
22. In the event of a tied game, the team losing the fewer wickets shall be declared the winner. If the wickets are the same the winner will be decided as follows:-
 - i.) The team conceding the fewest extras. Followed by:-
 - ii.) The team with the highest score at the end of half the overs in each innings. Followed by:-
 - iii.) The team losing the least wickets at the end of half the overs in each innings.

The Semi-finals will be played on the ground of the first named Club in the draw.
23. In the event of a cup match being cancelled, the home team must notify the League Secretary of the rearranged date within 3 days of the fixture being cancelled. Penalty for not doing so will be £20.
24. All Cup fixtures are to be played as a separate match. If any Club is unable to fulfil cup fixtures, then the previous round losers will be reinstated. The Finals shall be played on a neutral ground with neutral umpires arranged by the League Secretary.
25. Results of cup matches should be sent by the winning team via the Junior League Results Centre. Results must be sent no later than 10.00pm on the day of the game. This shall include rained off matches. Penalty for not doing so will be £20.